Life-wide Learning Grant Plan on the Use of the Grant _____2023-2024__ School Year

				Target	Brief Description of	Estimated	Essential Le Experien			8	
Domain	Brief Description of the Activity	Objective	Date	Student (Level)	the Monitoring / Evaluation Mechanism	Expenses (\$)	Ι	М	Р	S	С
Category 1	To organise / participate in life-wide learning activities										
1.1	To organise life-wide learning activities in different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness										
Science	Biology field trip / Visit to T-Park / CPR and AED Training	To familiarize students with ecological study and to show concern on environmental protection/ to know the skills of CPR and AED May 2024 May 2024 May 2024 Presentation and reflection, follow- up projects/ No. of students passed the CPR and AED test 44,333 ✓		*	~		~				
Language	Joint School Literature Course	To provide chances for students with interest and potential in literature writing to publish their creations	Oct 2023 – June 2024	50 (F.1–F.6)	Feedback from students and teachers	4,000	✓	~	*		
Technology/ Humanities	Field work study trips/ Visits	To enhance students' knowledge in technology/ to boost their civic awareness and build up moral values	Oct 2023, Jun 2024	160 (F.3–F.5)	Feedback from students, debriefing and worksheets	35,860	~	~			
Arts/ Music	Inviting guest speaker for aesthetic education lecture	To arouse students' in aesthetic appreciation in arts and music	Sep 2023, Apr 2024	330 (F.4–F.5)	Feedback from teachers	10,000			~		
Religious Education	F.1 – F.5 Service programmes and talks	To cultivate students the Lasallian core values of Faith, Service and Community	Sep 2023 – Aug 2024	1,150 (F.1–F.5)	Presentation, observation and reflection at RE lessons	82,300		~	~	~	
Service Learning	Service-Learning Curriculum	To allow students to understand the needs of the society through service-learning experience.	Oct 2023 – Jun 2024	377 (F.4–F.5)	Reflection from students in the debriefing	103,000	~		~	~	
STEAM	STEAM enrichment programme including coding, Internet of Things (IoT), ML, AI & Python, and Future City Training Course	To teach students various new technologies and problem-solving skills, as well as to nurture their sense of the community development	Sep 2023 – Jun 2024	320 (F.1–F.5)	Results in competitions, prototype design and showcases	139,000	~	~		~	~

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Domain	Brief Description of the Activity	Objective	Date	Student (Level)	the Monitoring / Evaluation Mechanism	Expenses (\$)	I	М	Р	S	С
1.2	To organise diversified life-wide learning activities to cater for students' interests and abilities for stretching students' potential and nurturing in students positive values and attitudes										
Cultural Team/ Campus TV	Video Production/ Dance/ Theatre performance Training	To provide professional video production, dance and drama training for students to prepare for the competitions and performance	Sep 2023 – Aug 2024	100 (F.1–F.5)	Feedback from students and teachers, results in the competitions	204,000			~		
Debating/ Speech Team/ Toastmaster	HK Schools Speech Festival membership fee and training workshops / Debating Training	To provide opportunities for students to join various debating and speech competitions/ to train students'Sep 2023 - Aug 2024I60Feedback from students and teachers/ Results in the competitions		12,850	✓		~				
Discipline Team	DB and Prefect Camp	To allow class prefects and DB members to acknowledge their roles, practice leadership skills and communication skills	Oct 2023	40 (F.2–F.5)	Feedback from students and teachers	34,120		~		~	
ECA Team / Student Formation	School educational outing, adventure programme, field works, competition fee and leadership training/ Lasallian school exchange programmes			213,980	✓	~	~	~	~		
Form Teacher Period Team	Mindfulness Workshops	To enhance students' stress management and to teach them how to cope with stress	Nov 2023, Mar 2024	320 (F.1, F.6)	Feedback from students and teachers	28,000	~	~			
Guidance Team	Love and Inclusion Programme/ Alcohol Ink Art with Meditation/ Sex Education/ Media Literacy Education/ Workshops and talks on Positive Education	To encourage students to be more empathetic and say no to bullying/ To relieve stress anxiety/ To nurture students' physical and mental growth through learning positive thinking	Sep 2024 – Jun 2024	1,249 (F.1–F.6)	Feedback from students and teachers	67,700	~	~	~		
Health & Environment Promotion Team	Environmental Week, Health Week and Classroom Cleanliness Programmes	To promote environmental protection awareness, to adopt healthy lifestyle and to encourage students to keep their environment clean and tidy	Sep 2023 – Jun 2024	750 (F.1–F.3)	Questionnaire to be filled by teachers & students	8,000	✓	~	~	~	

D .	Brief Description of the Activity	Objective	Date	Target Student (Level)	Brief Description of the Monitoring / Evaluation Mechanism	Estimated	Essential Learning Experiences				
Domain						Expenses (\$)	I	М	Р	S	С
Odyssey of Mind Team	Odyssey of the Mind Hong Kong Tournament	To nurture students' creativity, problem solving skills and development of STEM knowledge	Mar 2024	40 (F.1–F.5)	Observation & feedback from teachers	18,000			~		
Robotics Team	Robotics Team Training and robotic competitions (APRC, Challenge ROV, FLL, WER)	To enrich students' knowledge on AI, programming and robots	Sep 2023 – Jul 2024	60 (F.1–F.5)	Feedback from students	44,000	✓				~
Music and Sports	Music Performance Training / Sports Team Training/ Sports Programmes	To provide opportunities for students to attend intensive training courses for competitions and performances	Sep 2023 – Aug 2024	560 (F.1–F.6)	Observation & feedback from coaches	973,510			~		
1.3	To organise or participate in non-local exchange activities or competitions to broaden students' horizons										
Technology/ BAFS	BAFS Seoul Visit to enterprises, technological sites and attractions	To understand the business environment and business operations in Seoul, Korea	Jun – Jul 2024	20 (F.4–F.6)	Feedback from students and teachers	65,000	✓				~
Mathematics	Zhongshan Friendly Exchange Math Summer Camp	To enhance students' Math learning experience by participating in Mainland Math competition	Jul 2024	8 (F.2–F.4)	Results in the competition and feedback	6,000	✓				
Odyssey of Mind Team	Odyssey of the Mind World Finals in the United States (8 days, if qualified)	To nurture students' creativity, problem solving skills and develop their STEAM knowledge	May 2024	7 (F.1-F.5)	Results in the competition	75,000	✓				
Exchange Team	Half-subsidy for teachers attending exchange programmes and transportation cost	To broaden students' horizon and develop awareness of cultural differences and enhance inter- personal skills	Oct 2023 – Aug 2024	200 (F.1–F.5)	Presentation and reflection from participants, oral feedback from teachers	211,000		~			
1.4	Others										
N/A	N/A	N/A	N/A	N/A	N/A	N/A					
	•	•	Estin	nated Expen	ses for Category 1	2,379,653			I		I

Domain	Item	Item Purpose	
Category 2	To procure equipment, consumables and learning resource	s for promoting life-wide learning	
Robotics Team	Equipment for Various robotic competitions (APRC, Challenge ROV, FLL, WER)	To allow students to engage in the competitions	39,000
STEAM	Consumables for STEAM programmes/ Annual Maintenance Fee and Upgrading software	I programmes/ Annual Maintenance Fee To facilitate students in the STEAM education/ To implement aerospace education	
Careers Team	Form Teacher Period Materials for F.3, F.5 & F.6	To provide life-planning education to students	7,000
Campus TV	Purchasing professional camcorders and electronic devices	To provide trainings to students on how to conduct live broadcast and video production	44,000
		Estimated Expenses for Category 2	141,600
		Estimated Expenses for Categories 1 & 2	2,521,253

Estimated Number of Student Beneficiaries

Total number of students in the school:	1249
Estimated number of student beneficiaries:	1249
Percentage of students benefitting from the Grant (%):	100 %