Life-wide Learning Grant Report on the Use of the Grant 2022-2023 School Year

Domain	Brief Description of the Activity	Objective	Date	Target Student	Evaluation Results	Actual Expenses	Nature of	Essential Lea Experien				
	Αсиνηγ			(Level)		(\$)	Expenses	Ι	Μ	Р	S	C
Category 1	To organise / participate in life-wide learning activities											
1.1	To organise life-wide learning a	activities in different KL	As / cross	-KLA / cur	riculum areas to enhance learn	ing effectiven	iess					
Science	Ecology field trip / Physics Olympiad	To familiarise students with techniques to conduct ecological study and to arouse their motivation in learning Physics	Nov 2022, June 2023	155 (F.5–F.6)	Students gave positive feedback on learning fieldwork skills and analysing skills.	26,525.50	E1, E2	1	1		1	
Language	Joint School Literature Course	To provide opportunities for students in literature writing to publish their creations.	Oct 2022 – June 2023	23 (F.1–F.4)	Students participated actively and their essays were published in the Anthology and captured awards in the inter-school competitions.	3,111.40	E1	1	1	~		
STEM & Technology	STEM enrichment programme / Outing to Exhibition/ Workshop/ ICT Competitions	To broaden students horizon regarding STEM, DAT and ICT	Sep 2022 – Jun 2023	200 (F.1–F.5)	Students enriched their knowledge on coding and JUPAS choices. Students enrolled in the HKOI competitions, and they captured excellent results.	126,997.25	E1, E2, E3, E6	1				
Humanities	Field work study trip, visit to NGO and talk	To enhance students' knowledge in Geography field work and to boost students' civic awareness	Jan 2023 – Jun 2023	76 (F.4–F.5)	Students gave positive feedback on learning fieldwork skills and the learning outcome facilitated their preparation in the HKDSE.	5,955.00	E1	1				
Religious Education	Implement RE Service Programmes	To cultivate students with the Lasallian values of Faith, Service and Community	Sep 2022 – Aug 2023	756 (F.1–F.3)	Students were highly engaged in the service programme with the elderly and primary school students.	33,410.75	E1		5	~	1	
Service Learning	Implement Service-Learning Curriculum	To let students understand the needs in the society through learning experiential	Oct 2022 – Nov 2022	377 (F.4–F.5)	Students involved in off-site visit. Students understood the genuine needs in the society.	37,252.49	E1, E5, E6	1		~	1	
					Expenses on Item 1.1	233,252.39						

Domain	Brief Description of the Activity	Objective	Date	Target Student	Evaluation Results	Actual Expenses	Nature of	Es		al Le erier		ng
1.2				(Level)		(\$)	Expenses	Ι	M	Р	S	C
1.2	To organise diversified life-wid positive values and attitudes	le learning activities to ca	iter for st	udents' inte	rests and admities for stretching	g students' po	otential and	nur	turir	ıg ın	stud	ents
Campus TV	Video Production Training	To nurture and develop students' ability in video production and appreciation	Sep 2022 – Aug 2023	1245 (F.1–F.6)	Students' learnt video production skills, appreciated for the art form, and empowered with a creative mindset.	52,738.90	E1, E2, E5			1		
Careers Team	Career & Life planning experiential workshop, Mooting & Mock Trial Training	To provide life-planning education and career aspirations to students	Sep 2022 – Aug 2023	750 (F.3,5&6)	Students enjoyed the programme and learnt more about career prospects and future studies. Students actively participated in Mock Trial training.	17,080.00	E1		~			1
National and Civic Education	National and Civic Education	To enhance experiential learning for students outside of the classrooms	Sep 2022 – Aug 2023	100 (F.1–F.5)	Students visited the ICAC HQ and learned about the anti- corruption work in HK.	2,700.00	E2		4			
Dance & Drama Team	Dance and Theatre Performance Training	To provide professional dance, theatre and drama training	Sep 2022 – Aug 2023	68 (F.1–F.5)	Students enjoyed professional training and captured awards in the inter-school competitions.	140,825.52	E1, E2, E5			~		
Discipline Team	DB Camp, Class Prefect Camp	To let the class prefects and DB members acknowledge their roles, practice leadership and communication skills	Dec 2022, Feb 2023	95 (F.1–F.5)	Instructors were experienced and the debriefing was useful for senior students to reflect on their learning outcomes. Overnight camps are recommended.	45,390.00	E1		~		1	
ECA Team	School educational outing, adventure programme, field works, leadership training	To understand eco- tourism and farming activities, and to develop resilience character through activities	Nov 2022	756 (F.1–F.3)	Students enjoyed the education programmes held during the school outing.	138,834.00	E1, E2	1	~			
Guidance Team/ Form Teacher Period Team	Guidance workshops and talks, including drama performance, mindfulness programmes and life and death education	To deliver guidance education to facilitate students' physical and mental growth, and to enable students to relieve stress and anxiety.	Sep 2022 – Aug 2023	1245 (F.1–F.6)	Over 90% of students agreed that the workshops fostered personal growth. Students learnt to be considerate and think positively when facing challenges. Students enjoyed the mindfulness practices	93,844.60	E1, E5, E6	1	~	~		

Domain	Brief Description of the Activity	Objective	Date	Target Student	Evaluation Results	Actual Expenses	Nature of	Es		al Lo eriei		ng
	Acuvity			(Level)		(\$)	Expenses	Ι	Μ	Р	S	С
Health & Environment Promotion Team	Environmental Week/ Daily Classroom Cleanliness Campaign / Health Week	To promote awareness on environmental protection and to raise students' awareness of keeping our campus clean and tidy	Sep 2022 – Jun 2023	750 (F.1–F.2)	Students enjoyed the activities in the Environmental and Health Week. They increased the awareness of environmental protection, eating healthily, and keeping school premises clean.	11,506.94	E1		1	~	~	
Music Team and Sports Team	Sports Team Training/ F.1 Sports Programme/ Music Performance Training	To provide opportunities for students to have music training and sports training	Sep 2022 – Aug 2023	630 (F.1–F.6)	Students joined the practices actively and learnt various skills in sports and music. Our sports and music team captured prizes in the inter-school competitions.	1,206,107.00	E1, E2, E5, E6	~		~		
Odyssey of Mind Team	Odyssey of the Mind Hong Kong Tournament	To nurture students' creativity, problem solving skills and STEM	Mar 2023	40 (F.1–F.5)	Students participated in the competition and demonstrated their creativity.	14,780.80	E1			~		
Robotics/ Toastmaster/ Student Formation/ Debating Team	Robotics Team Training, various robotic competitions, in-house contest, Ethics Olympiad and Student Leadership Enhancement Programme	To enrich students' knowledge on AI, programming, robots, creativity, thinking, speaking skills and leadership skills	Sep 2022 – Aug 2023	245 (F.1–F.5)	Students actively participated in the competition and learnt in- depth knowledge on various aspects. Our school teams captured awards in many inter- school competitions.	97,912.35	E1, E2	~	1	~		1
	•		Expenses on Item 1.2 1,821,720.11									
1.3	To organise or participate in ne	on-local exchange activit	ies or con	petitions to	broaden students' horizons		Į					
Technology/ BAFS	BAFS Seoul Visit to enterprises, technological sites and attractions	To understand the business environment and operations in Seoul	CANCELLED									
Odyssey of Mind Team	Odyssey of the Mind World Finals in the United States (8 days, if qualified)	To nurture students' creativity, problem solving skills and STEM	CANCELLED									
Exchange Team	Half-subsidy for teachers attending exchange programmes and transportation cost	To broaden students' horizon and develop awareness of cultural differences	Nov 2022 – Aug 2023	167 (F.1–F.5)	Students learnt academic knowledge, self-management skills and cultural differences.	38,014.00	E3, E4		1			
					Expenses on Item 1.3	38,014.00		•				

Domain	Brief Description of the Objective		Date S	Target Student	Evaluation Results	Actual Expenses	Nature of	Essential Learning Experiences					
	Activity			(Level)		(\$)	Expenses	Ι	Μ	Р	S	С	
1.4	Others												
	NIL												
					Expenses on Item 1.4	0.00							
					Expenses for Category 1	2,092,986.50							

Domain	Item	Purpose	Actual Expenses (\$)
Category 2	To procure equipment, consumables and learning	resources for promoting LWL	
Robotics Team	Equipment for various robotic competitions	To allow students to engage in the competitions	0
STEM	Sensor and electronic parts, software/ hardware for flight simulation	To facilitate the creation of the layout of the design in the STEM programme and to implement aerospace education	17,130.00
Campus TV	Purchasing professional camcorders and electronic devices	To provide trainings to members from F.1 to F.5 on how to do the live broadcast and produce various type of video	24,008.00
	•	Expenses for Category 2	41,138.00
		Expenses for Categories 1 & 2	2,134,124.50

Number of Student Beneficiaries

Total number of students in the school:	1245
Number of student beneficiaries:	1245
Percentage of students benefitting from the Grant (%):	100%